TTCN3 Experiences for LTE MME Call processing testing

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AGENDA

Product Overview

Why TTCN3

Motorola LTE TTCN3 Test Strategy

Design Objectives

Challenges

Take-away from the experience



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The Product - Introduction

LTE (Long Term Evolution)
defines the 4th generation
(4G) design for radio
networks, introducing over
the air speeds of the order of
100 Mbps.

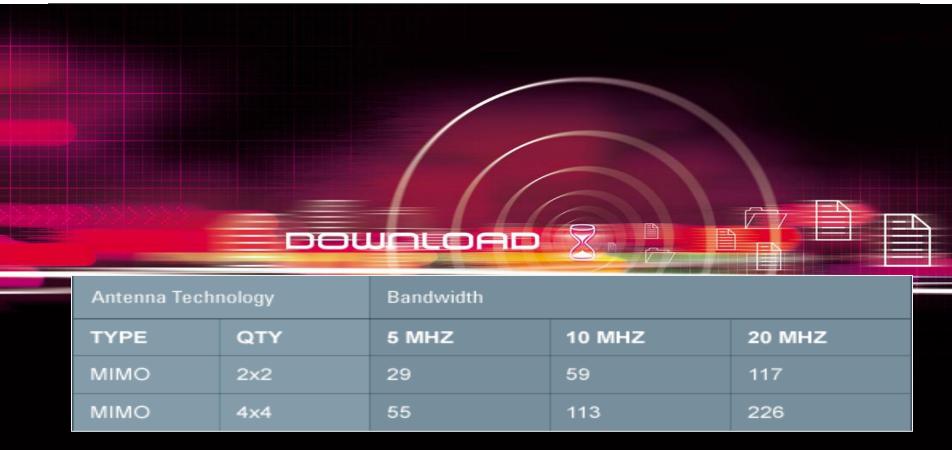
Motorola is one of the pioneers in developing commercially deployable end-toend LTE solution.



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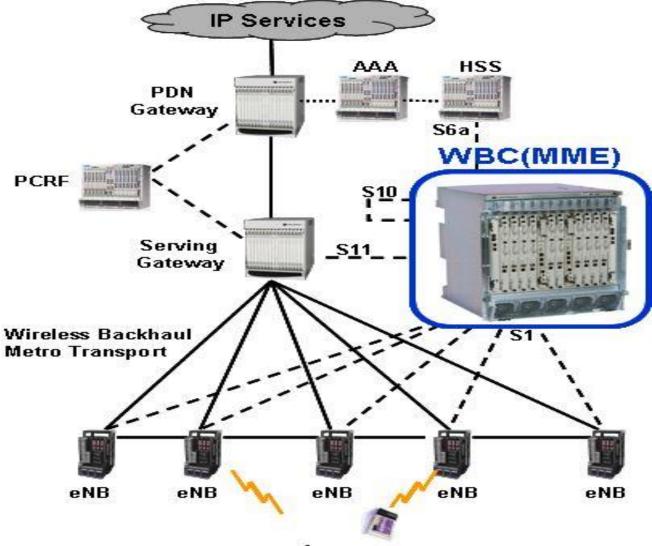
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LTE – Peak Rates



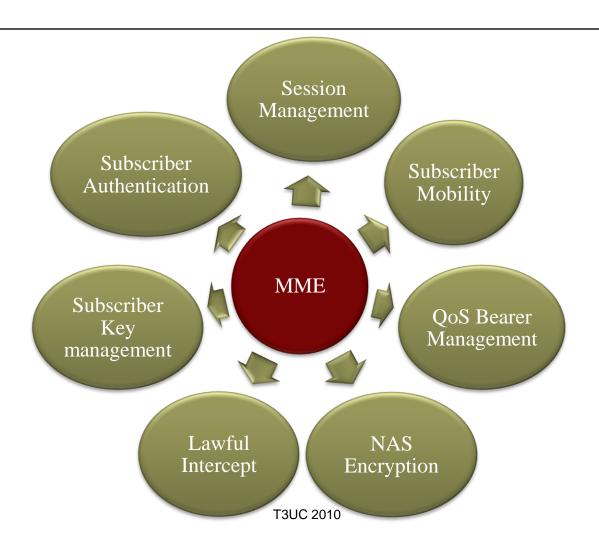
LTE Peak Data Rates (Mbps) - 5/6 Error Rate Coding

System Under Test





LTE Network – Functionality of SUT





Why TTCN3

Call Processing (CP) team test requirements:

Testing on host (PC) and target



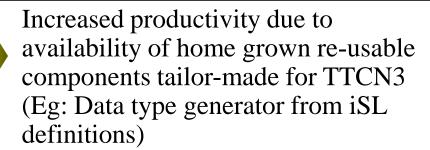
TTCN3 allows test Case reusability across phases

Automated testing and nightly regression for Agile development



High level of Automation & Regression Capabilities

Optimum test software development effort



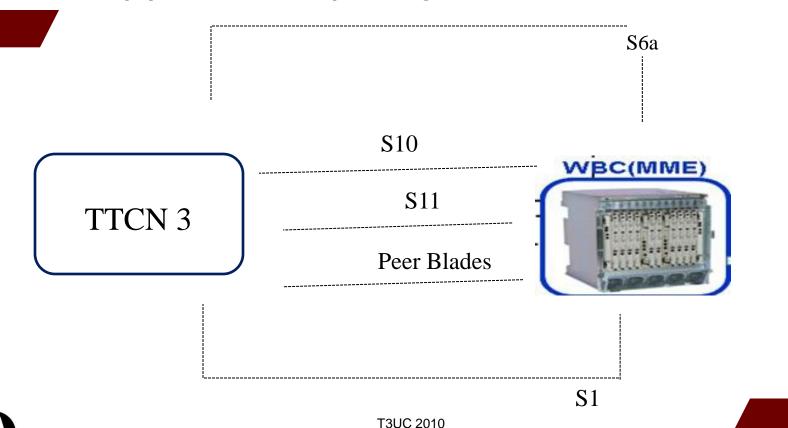
Other TTCN3 benefits

Standard language for test specification, with built-in capabilities of verdict handling



TTCN3 Solution

The Motorola MME solution runs on an ATCA 1440 Chassis with payload cards for Call processing, network termination and Shelf controller.



- MME Call Processing (CP) functionality in Motorola is developed and tested using Model Driven Engineering.
 - TTCN-3 based CP Test system is developed to test MME behaviour and its various internal and external interfaces.
 - NAS, S1, S11, S10 and S6a are the external interfaces which are supported by the TTCN-3 test system.



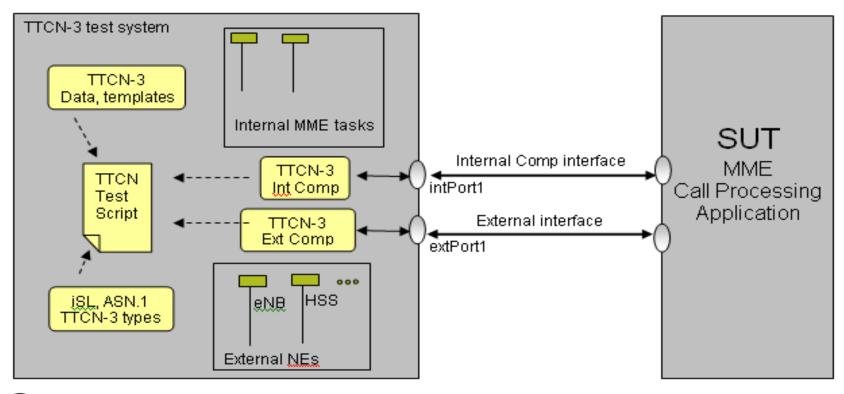
Testing Scope Development Integration Test Component Integration Test Component Integration Test Component Integration Test Stress Test



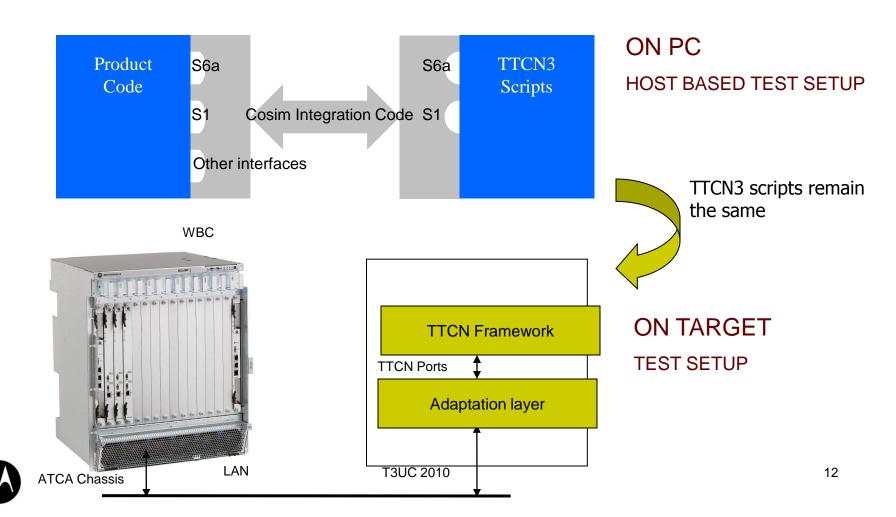
Regression Testing

 $_{\text{T3UC 2010}} \ \ \textbf{Out of Scope}$

GENERIC TEST SETUP







Design Objectives & Challenges

- Design Objectives
 - Maintainable and Consistent Test System
 - Reusable scripts across phases
 - Ease of script development
- □ Challenges
 - Using third party codecs
 - NAS encoding
 - Constant 3GPP spec updates



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- Maintainable and Consistent Test System

Simple v/s Concurrent TTCN3

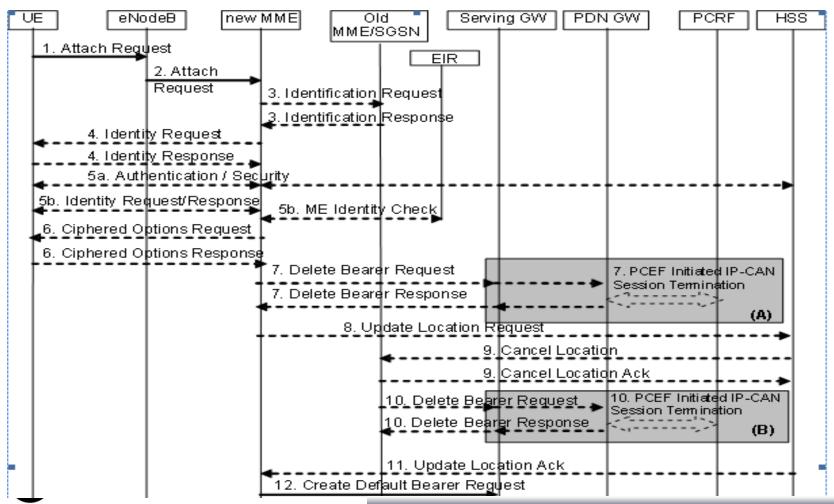
- WAB Call Processing involves many interfaces. Due to the non-deterministic behavior, call flow will involve different possible sequences.
 - In Simple TTCN, this kind of alternatives will result in complex non-concurrent test case descriptions. Maintainability and Flexibility are issues.
 - □ Concurrent TTCN solves this issue through the Parallel Test Components.

Sample Call flow



Simple v/s Concurrent TTCN3

- Typical Signaling Call Flow (Sample)



Source: 3GPP specification: 23.401 Ver 8.4.1 (http://www.3gpp.org/ftp/Specs/html-info/23401.htm)

Reusable scripts across phases

- □ Writing reusable scripts across phases
 - Test Phase specific logic (eg. Execution of stubbed code in UT against actual code in IT) added to test case while developing the test.
 - Test Phase passed as test argument

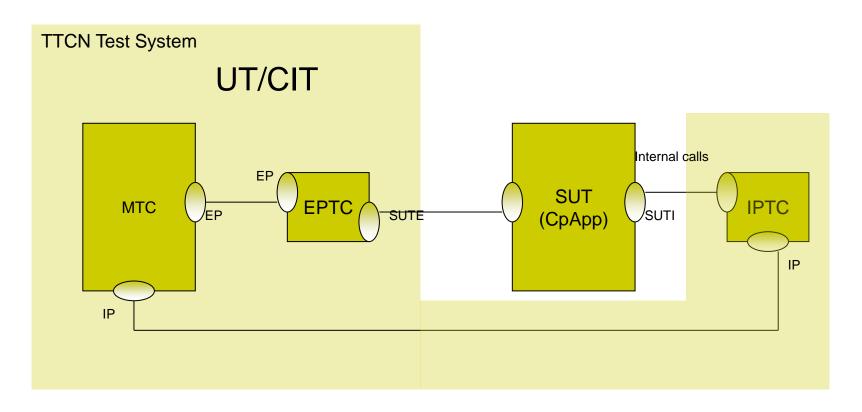


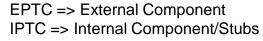
Reusable scripts across phases – Test Sample

```
function ExtComp Behaviour runs on ExternalComponent {
     alt {
         [] EP.getcall(send attach:{phase}) {
            SUTE.send(attach req);
         repeat; // re-evaluate alt statement
      [] TP.getcall(identity exchange:{phase}) {
   function IntComp Behaviour runs on InternalComponent {
         [] IP.getcall(update location:{phase}) {
         if (phase == UT) {
            SUTI.receive (update location);
            SUTI.send(update location ack);
         repeat;
 testcase attach test1(integer phase) runs on MTC system TSI {
     Initialization(mySys);
      EP.call(send attach:{phase}, nowait);
      IP.call(update location:{phase}, nowait);
      endPTCs();
```



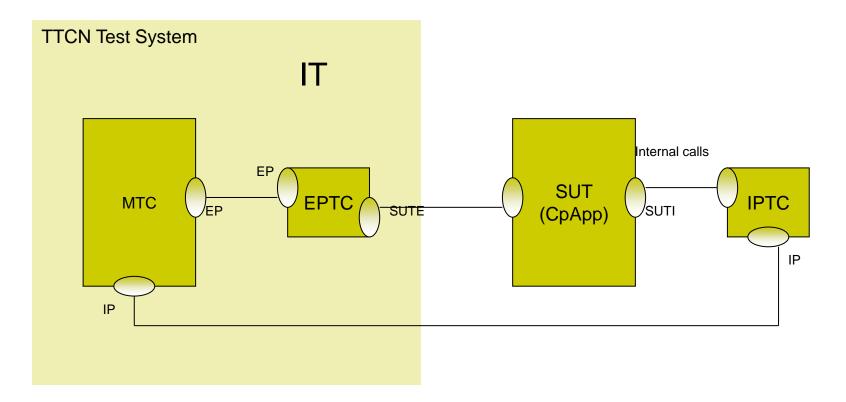
Reusable scripts across phases







Reusable scripts across phases







Ease of script development and maintenance

- □ APIs, to develop script layer
 - Objective: To minimize templates in the test case.
 - APIs developed for script developers for every send and receive operation for an interface.
 - Option given to script developer to either use the APIs at the test case (suffices to handle 90% of scenarios) or add the actual signal send and receive statements.
 - □ The entire message can also be passed as argument to the API. The API (in the PTC) takes care of populating parameters, like sequence number etc, derived from previous input messages.



Ease of script development and maintenance

```
API Pool
    f initialize (numeNB, numSGW...);
    f process hss authInfo(ue, behave
                                                           TTCN3 Test Case
    f process ue authProc(ue, behaviour),
    f trigger detachProc(ue, behaviour);
                                                          estcase xxxx runs on
                                                           f initialize (1eNB, 1SGW...);
                                                           f attach proc(eNB1,
                                                           UE1, c defaulttmpl);
      LTE templates.ttcn
template authInfo xxxx :=
template authReq xxxx :=
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```

Adaptation layer

□ Third party codecs

- For the S1 interface, the 3GPP specifications provide the ASN.1 definitions. Although TTCN-3 native language supports ASN.1 encoding, the TTCN tool did not support the right codec generation based on the 3GPP ASN.1 definitions. We opted to adopt a third party ASN.1 codec set
- The S6a interface involves the Diameter stack over TCP/IP. We opted to plug-in a third party diameter stack
- The adaptation layer was designed as below:
 - The external function written to check if there is a user defined encoder/decoder for each message and then to use the codec.
 - For every message, the IEs are populated and fed to call the third party auto-generated codec function (and vice versa; for decoding, the message structure is populated by passing the bitstream). This code was hand written.



- NAS Encoding

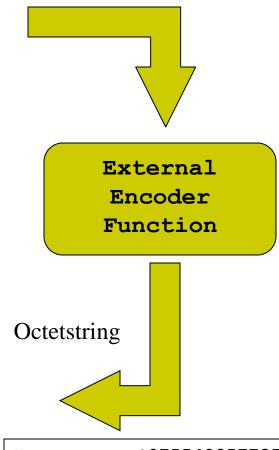
- The LTE S1 interfaces involves encoding a PDU (NAS) as an information element inside an S1 PDU. This involves encoding the NAS PDU first, and then passing it as payload to the actual encoder (ASN.1 codec).
- TTCN3 facilitates this by providing the option for External C function calls. The NAS encoding is performed by making an external call to the C encoding function for the NAS message.



- NAS Encoding

```
template NAS_IdentityRequest_t
    a_NAS_IdentityRequest_IMSI :=
{
    NASEmmHeader := a_NASEmmHeader_deflt,
    IdentityType :=
    {
        TypeOfId := IMSI
    }
};
```

```
template DownlinkNASTransport
DownlinkNASTransport_tpl(ENB_UE_S1AP_ID
enbue_slap_id, template NAS_PDU nas_msg) :=
{
    mme_ue_slap_id := (0..2147483647),
    enb_ue_slap_id := enbue_slap_id,
    nas_pdu := nas_msg,
    handoverrestrictionlist :=
    {}
}
```



- Constant 3GPP spec updates

□ Constant 3GPP spec updates

- Accommodating the constant churn and being compliant with a given version of specification using any other tool would have been an expensive effort. It would involve continuous time and effort in revisiting and updating the data types and templates and the test system might not be able to keep up with corresponding iteration of the new specification compliant SUT.
- This challenge was absorbed in a smooth way using TTCN3, with the major enabler being home grown Data type generation tools. The tool generates TTCN data types, given the ASN.1 definitions published by 3GPP.
- This prevented downtime of the test system at any point of time.



Our experience - Your take-away

Concurrent TTCN3

Uncluttered test cases

- Ideal option when the PTCs are relatively independent and do not need intervention from MTC.
- When majority of the test control lies with MTC, more inter PTC communication is involved. This adds to the complexity when debugging test script issues.

API based Script development

Reduced time to market

- Provides flexibility for script developer to write test cases without delving into intricacies.
- Update of TTCN3 templates owing to specification and definition update is limited to a single location (template file).

Test Case Reusability Across Phases • By incorporating the approach during design phase itself.



Our experience - Your take-away

Maintenance of third party codecs

- Opt for built-in Codecs or Plug-ins wherever possible.
 - In case of need to integrate third party codecs, budget for integration effort.

NAS Encoding

• TTCN3 External C Function calls

Constant 3GPP Specifications update • TTCN3 Data type auto-generation tools give almost zero down-time of test system.



THANK YOU

