

An Approach to Codec Development for Text-based Protocols



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Motivation



- Text-based protocols are widely used in IT
 - FTP, HTML/SIP/SDP, SMTP/POP3/IMAP4 ...
- Text-based protocols utilize simple syntactic structures
 - Could be defined using regular expressions
- Do we need Java/C/C++ coding to develop codecs?

Proposal



- **Develop general-purpose codec for text-based protocols**
 - Extensible at low cost
 - Portable: OS-agnostic
 - Facilitating debugging and log analysis
- **Make it reusable in any TTCN-3 environment**
 - Utilize TCI / TRI
- **Implement prototype**
 - Apply for SIP/SDP codec for IMS SIP conformance test system

Decoding Strategies for Text-based Protocols



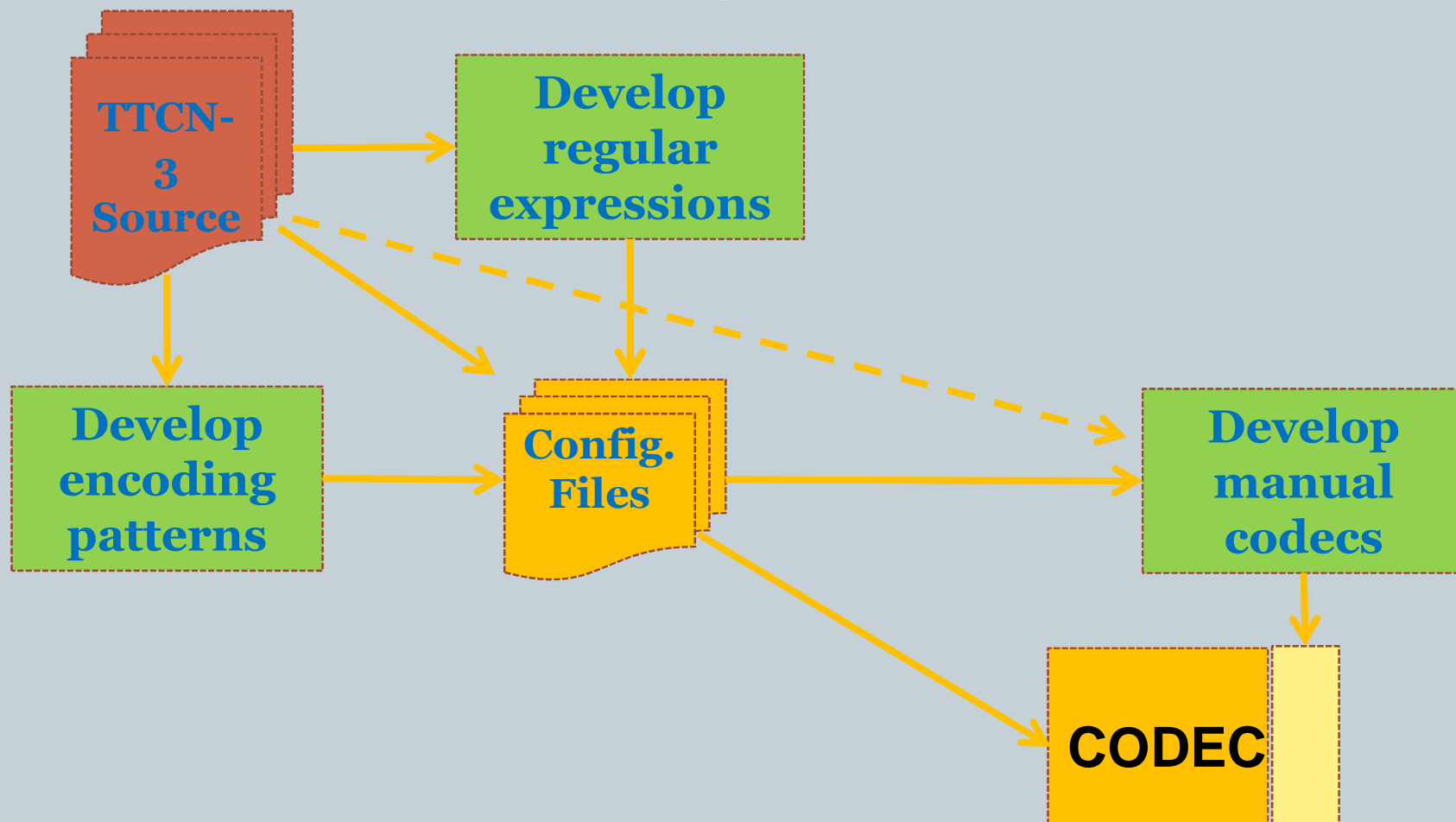
- **Greedy decoding**
 - charstring reads all characters
 - Records are decoded field by field
 - Very basic, not practical:
For example: how to decode user@example.com?
- **Regular-expression based decoding**
 - Regular expression defines the scope of the value and decomposes its structure
`<([^@]+)@([^>]+)>`:
group 1 -> field 'user', group 2 -> field 'site'
< and > are boundaries of the value
- **Manual customization**
 - Implement specific decoding algorithm in the target language

Encoding Strategies for Text-based Protocols

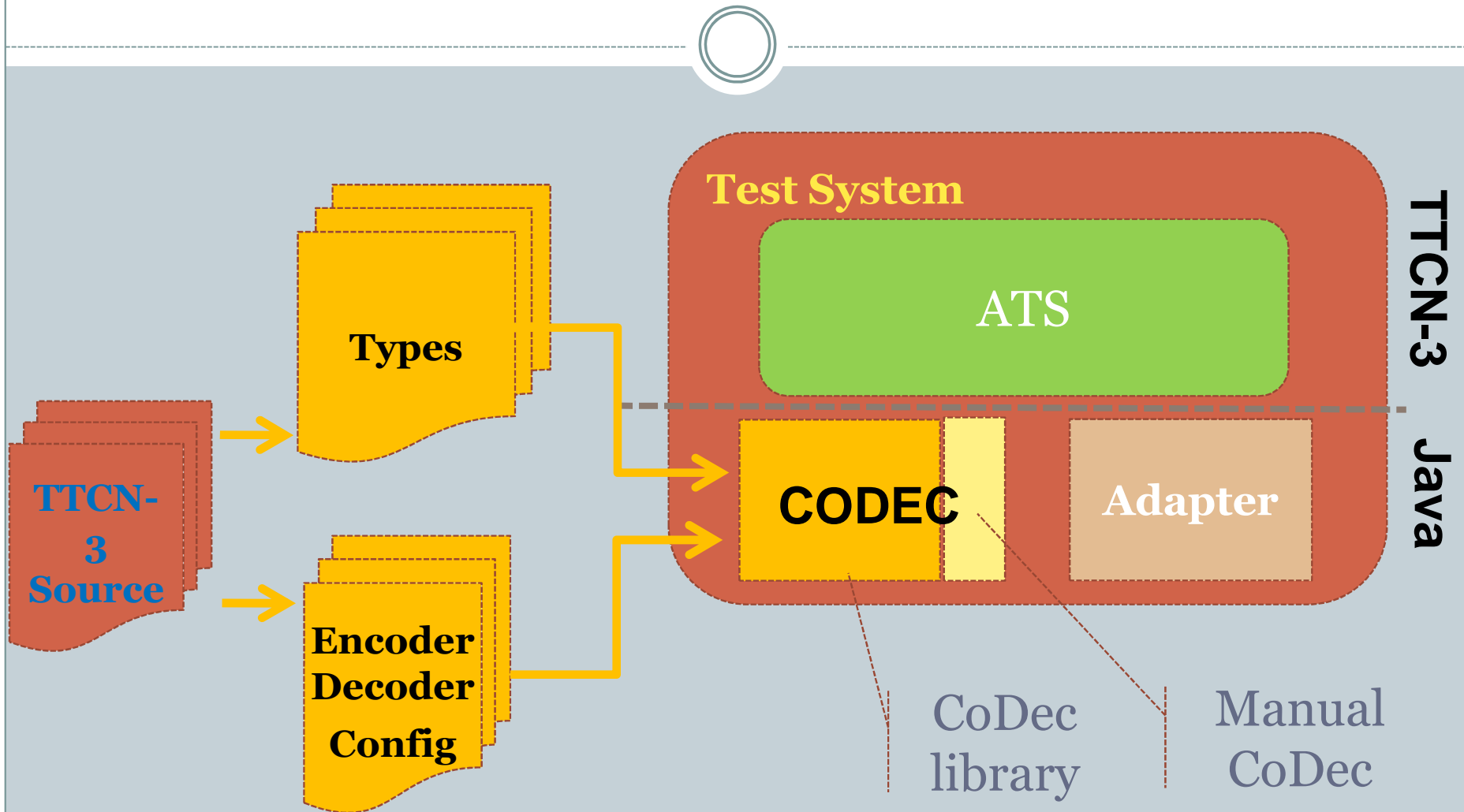


- **Format-based encoding**
 - Format specifies wrapping of the encoded value: `<%s>`
 - Records are encoded field by field
 - Very basic:
For example: how to encode template {“user”, “example.com”}?
- **Pattern-based encoding**
 - Pattern defines the structure of the encoded value
`<${user}@${site}>`:
field ‘user’ is encoded first, then “@” goes, then field ‘site’ is encoded
The values is wrapped into `< >`
- **Manual customization**
 - Implement specific encoding algorithm in the target language

Codec development process



Architecture Overview



Main Components



- Codec library – implements basic coding and decoding algorithms for text-based protocols
- Coder/Decoder configuration files – provide configuration parameters for Codec library
 - XML format
 - TTCN-3 type information
 - Regular expressions for decoding
 - Encoding patterns
- Manual Codec in Java/C++
 - Very few (e.g. approx. 3% of LibSip types)

Benefits of the Architecture



- **Development simplification**
 - Define regular expressions + encoding patterns
 - No need for intensive Java/C++ development
- **Extensibility of the test suite**
 - No Java/C++ coding to extend codecs for new types
- **Maintainability of the test suite**
 - Re-define regular expressions + encoding patterns
 - Little probability of re-compilation if TTCN-3 test suite changes
- **Test system robustness**
 - Only few codecs require Java/C++ programming

Configuration File Format



- **XML is selected because:**
 - Self-validating due to XML schemes
 - Structured and self-documenting
- **XML configuration**
 - Type information – integer, charstring, record/set, record/set of, union, enumerated; optional fields
 - Codec information
 - ✦ Decoding strategy
 - ✦ Encoding strategy
- **Validation tool**
 - Informs about problems in XML configuration

XML Configuration Look and Feel



- **Type**

```
<ns:record name="UserSite">  
  <ns:field name="userInfo" type="Module.UserPassword" optional="true"/>  
  <ns:field name="siteInfo" type="Module.SitePort"/>  
</ns:record>
```

- **Codec**

```
<ns:regex id="userRe">[^\@]+</ns:regex>  
<ns:record type="Module.UserSite">  
  <ns:decoder>  
    <ns:decodeByRegex>  
      <ns:regex>(?:({userRe})@)?(.*)</ns:regex>  
    </ns:decodeByRegex>  
  </ns:decoder>  
  <ns:encoder>  
    <ns:template>[{$userInfo}@]{$siteInfo}</ns:template>  
  </ns:encoder>  
</ns:record>
```

Codec Library in Java



- 130 Java classes in 7 packages, 10 KLines of source code
- Supported TTCN-3 types:
 - Primitive types: charstring and integer
 - Enumerated types
 - Composite types: record, record of, set, set of, union
 - Omit values
- Supported decoding strategies:
 - Greedy straightforward
 - Regex-based
 - Manual customization
- Supported encoding strategies
 - Format-based encoding
 - Pattern-based encoding
 - Manual customization

Validation



- Robustness of the codec library is the key factor in the robustness of the whole test system
- Test all components of the Codec Library during development
- Test immediately
 - Unit testing – tests for each method of each class
 - Goal: 100% coverage of the source Java code
 - Tools: JUnit testing framework, EclEmma coverage tool
- Test everything
 - Integration testing – test how all components work together
 - Goal: cover all variations of the inputs
 - Tools: torture tests, loopback tests

Case Study: IMS/SIP



- In 2009-2010 GO4ITC project implemented IMS/SIP ETS
 - Using TWorkbench IDE (Java)
- ETSI IMS/SIP test specification
 - ETSI INT TS 102 790
 - LibSip library: 147 types
- Codec implemented
 - Regular expressions: 306
 - Templates: 148
 - Manual codecs: 4 types (2.7%)
- Codec Validated
 - Loopback tests and RFC 4475 SIP Torture tests

Potential Directions for Future Work



- **Extending the implementation**
 - Extending Java implementation
 - Porting the Codec library to C/C++
- **Extending the method**
 - Grammar-based decoding strategy
 - XML messages coding/decoding
 - Binary protocols support
- **Extending the usability**
 - Integrating with TTCN-3 development environments