

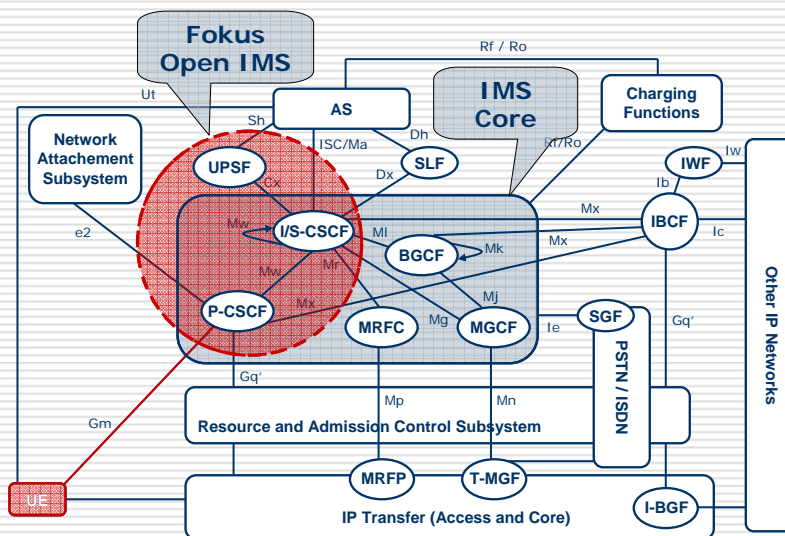
TTCN-3 based Implementation of ETSI TISPA IMS Benchmark

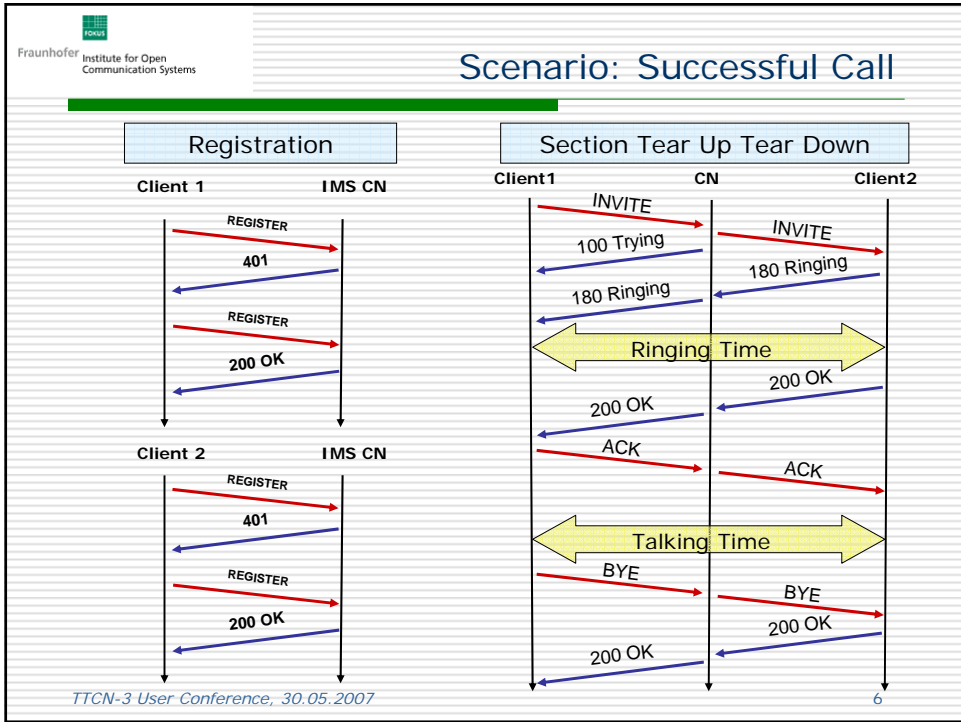
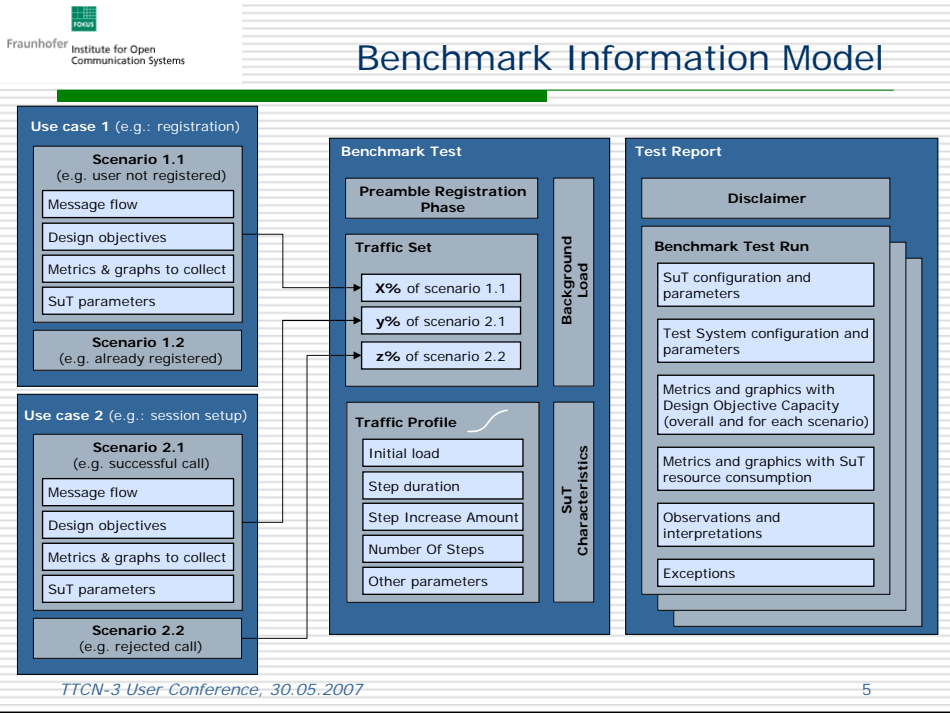
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Fraunhofer Institute for Open Communication Systems

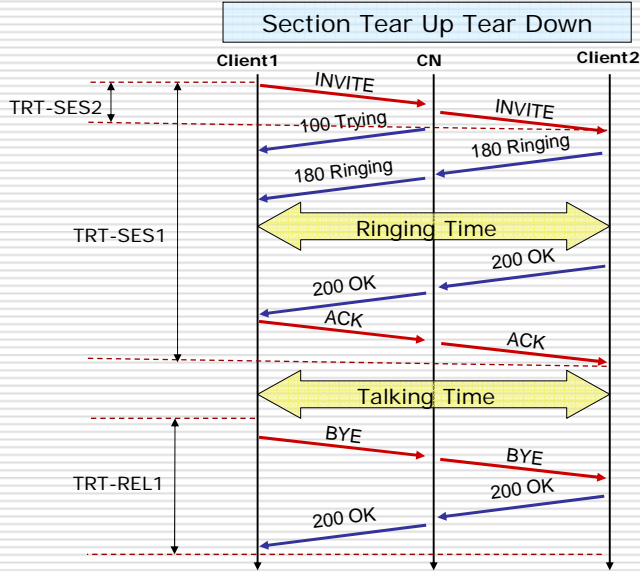
- Motivation
- What do we test?
- How do we test?
- Implementation details
- Benchmark Results
- Conclusions

- **Goal - performance benchmark for IMS components**
 - Performance and scalability testing of all IMS and related components with simulated real-world traffic
 - Measurement and analysis of important QoS parameters
- **Why**
 - Creation of objective means to compare overall IMS of different systems by performance (and price)
 - Check ability of hardware/software to run the IMS
- **How**
 - Define standard scenarios and traffic models for the work load
 - Define the metrics to be measured
 - Standardize the test procedure, the test parameters and the Benchmark test report
- **Where**
 - Standardization of IMS benchmarking at ETSI TISPAN WG6
 - Version 1.0 of IMS benchmarking standard has been released.

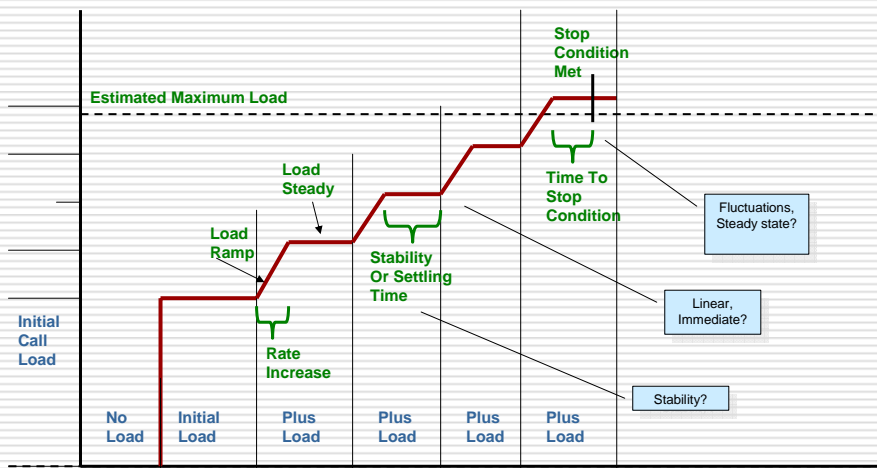


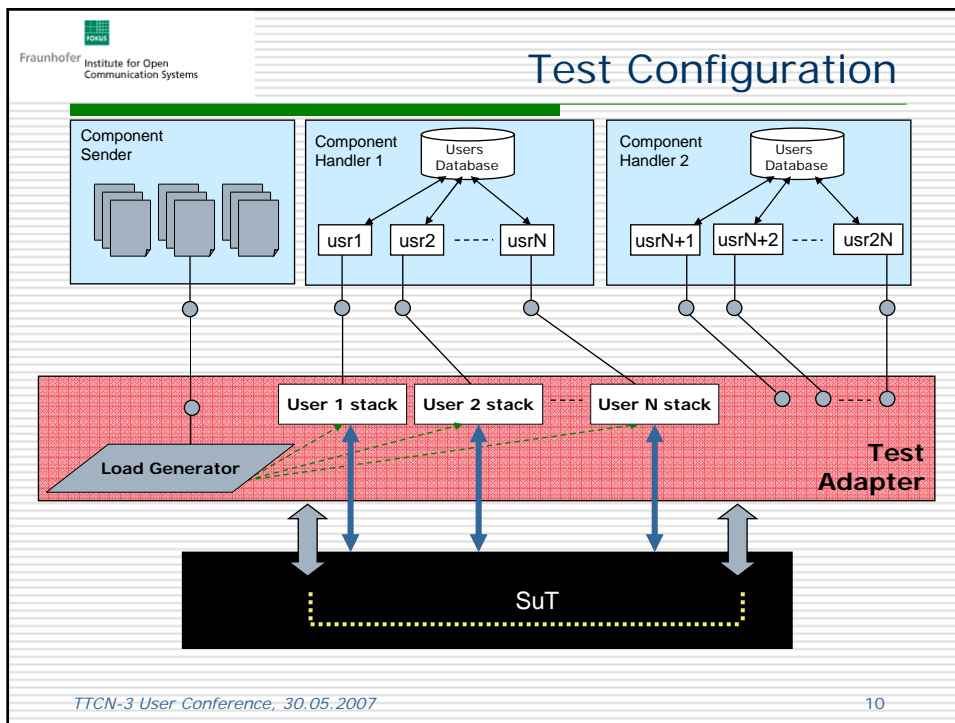
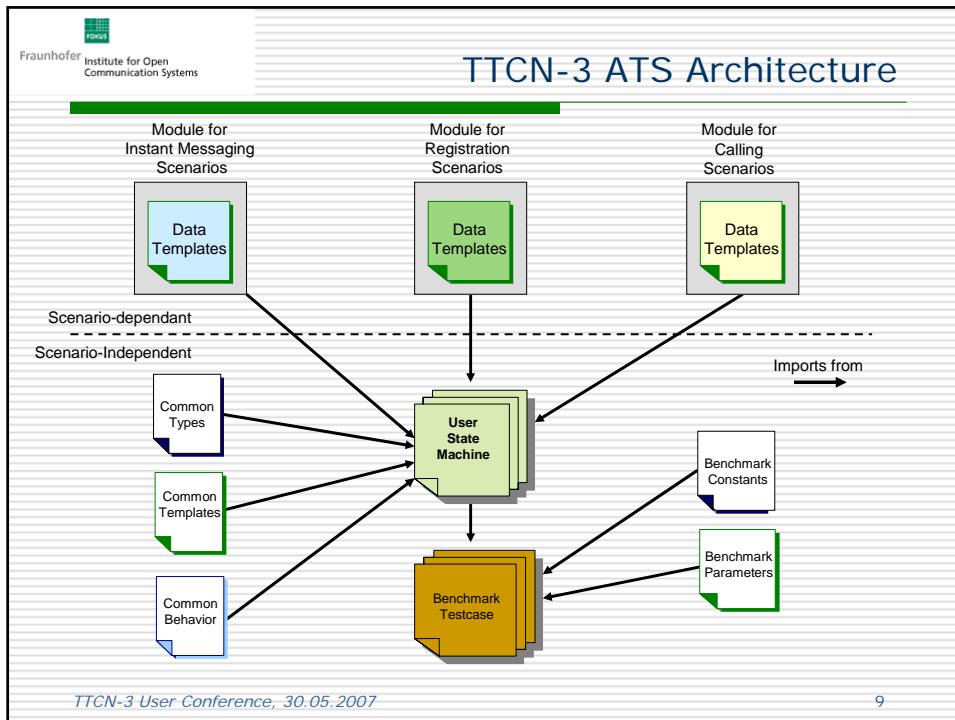


Scenario: Successful Call



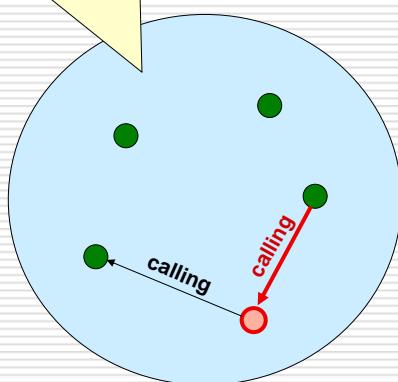
Benchmark Procedure



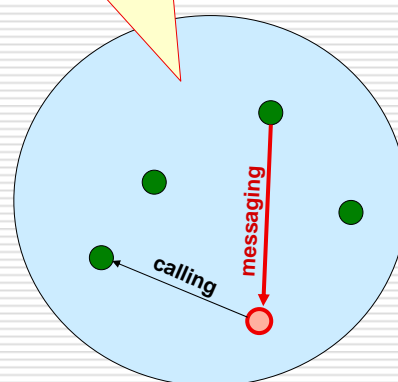


1. A user is a state machine running a scenario
2. A user may be „callee“ or/and „caller“
3. A user may create > 1 calls
4. A user may be reused to create other calls
5. A user may call randomly any other user

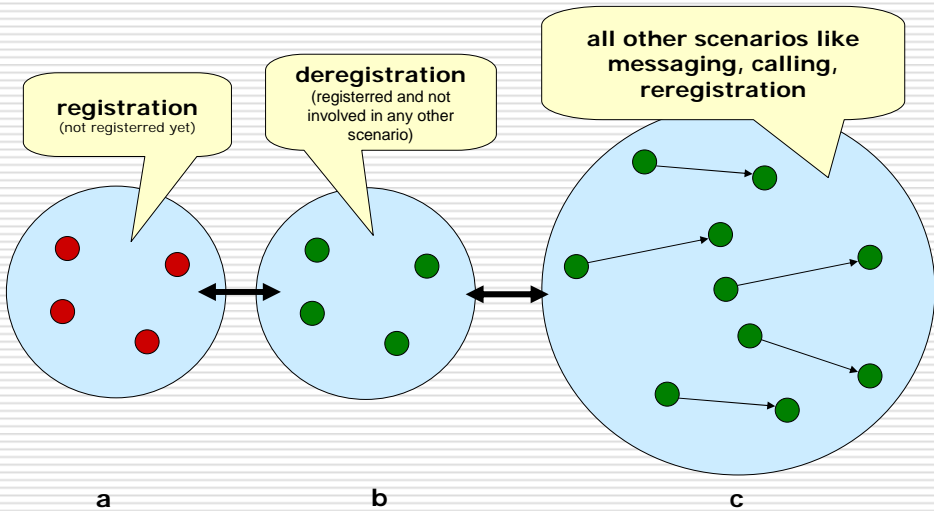
Same user involved in more than another instance of *same* scenario



Same user involved in *different* scenario



Population Clusters



TTCN-3 Message Types

```
// general type
// can be extended
// other request
type record RequestLine
integer transport
RequestLine
MessageHeader
charstring messageId
}

type set MessageHeader {
  Authorization authorization optional,
  CallId callId optional,
  Contact contact optional,
  CSeq cSeq optional,
  Expires expires optional,
  From fromField optional,
  RecordRoute recordRoute optional,
  Route route optional,
  ServiceRoute serviceRoute optional,
  To toField optional,
  Via via optional,
  MaxForwards maxForwards optional,
  ContentLength contentLength optional,
  WwwAuthenticate wwwAuthenticate optional,
  Event event optional
}

// [20.7 RFC2617 3.2.2]
type record Authorization {
  FieldName fieldName(AUTHORIZATION_E),
  //Credentials body
  charstring body optional
}
```

```

alt {
  // P-CSCF -----REQUEST-----> User
  [] p2SUT.receive (TRequest) -> value request {
    // P-CSCF -----INVITE-----> User
    if (match(request, Request_INVITE_r)) {
    }
    // P-CSCF -----MESSAGE-----> User
    else if (match(request, Request_MESSAGE_r)) {
    }
    // P-CSCF -----ACK-----> User
    else if (match(request, Request_ACK_r)) {
    }
    .....
  }
  // P-CSCF -----RESPONSE-----> User
  [] p2SUT.receive (TResponse) -> value response {
    // P-CSCF ----- 200 OK -----> User
    if (match(response, Response_200_r)) {
      if (response.msgHeader.cSeq.seqMethod == "INVITE") {}
      else if (response.msgHeader.cSeq.seqMethod == "BYE") {}
      .....
      else if (response.msgHeader.cSeq.seqMethod == "REGISTER") {}
    }
    // P-CSCF ----- 401 OK -----> User
    else if (match(response, Response_401_r)) {
    }
    .....
  }
}

```

```

// P-CSCF -----RESPONSE-----> User
[] p2SUT.receive (TResponse) -> value response {
  // P-CSCF ----- 200 OK -----> User
  if (match(response, Response_200_r)) {
    if (response.msgHeader.cSeq.seqMethod == "INVITE") {

      ackReq := ACK_Request_s;
      ackReq.transactionId := getNewTransactionId();
      ackReq.requestLine.method := ACK_E;
      .....

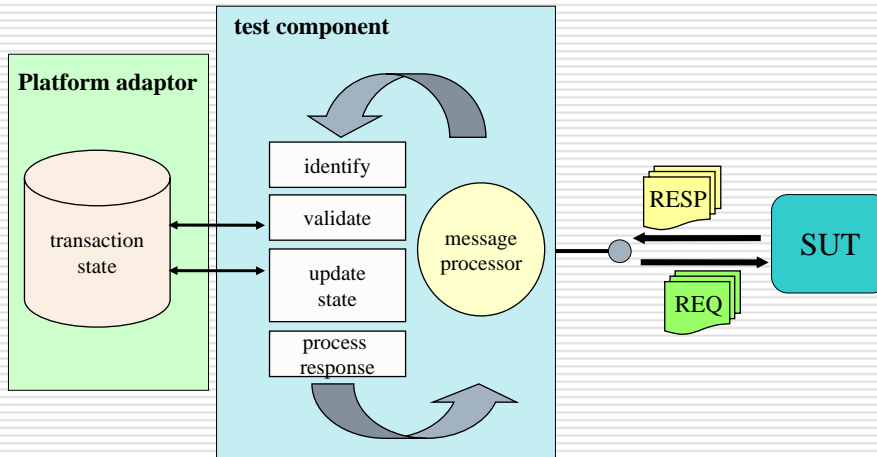
      ackReq.msgHeader.callId := response.msgHeader.callId;
      ackReq.msgHeader.cSeq := response.msgHeader.cSeq;
      ackReq.msgHeader.cSeq.seqMethod := "ACK";
      .....

      ackReq.msgHeader.fromField := response.msgHeader.fromField;
      ackReq.msgHeader.toField := response.msgHeader.toField;
      ackReq.msgHeader.via := response.msgHeader.via;
      ackReq.msgHeader.route := getServiceRoute(response);

      userChannel := getChannel(response);
      p2SUT.send (ackReq) to userChannel;
      delTransactionId(response.transactionId);
    }
  }
}

```

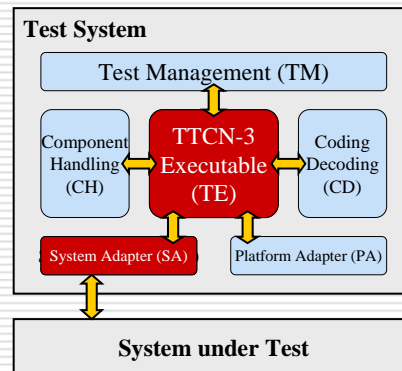

Processing of Messages

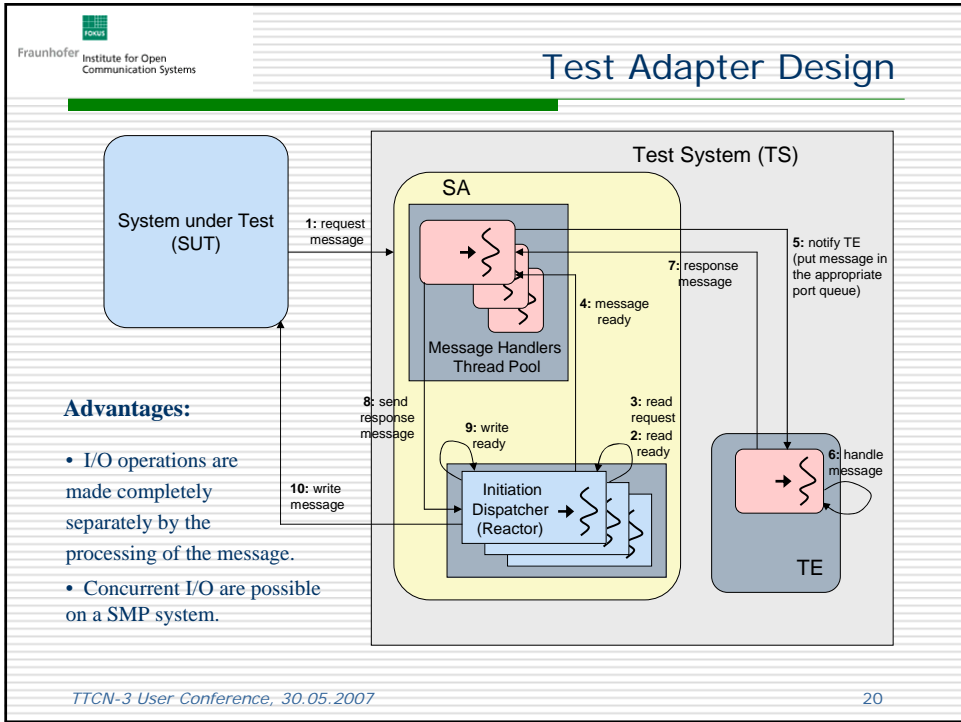
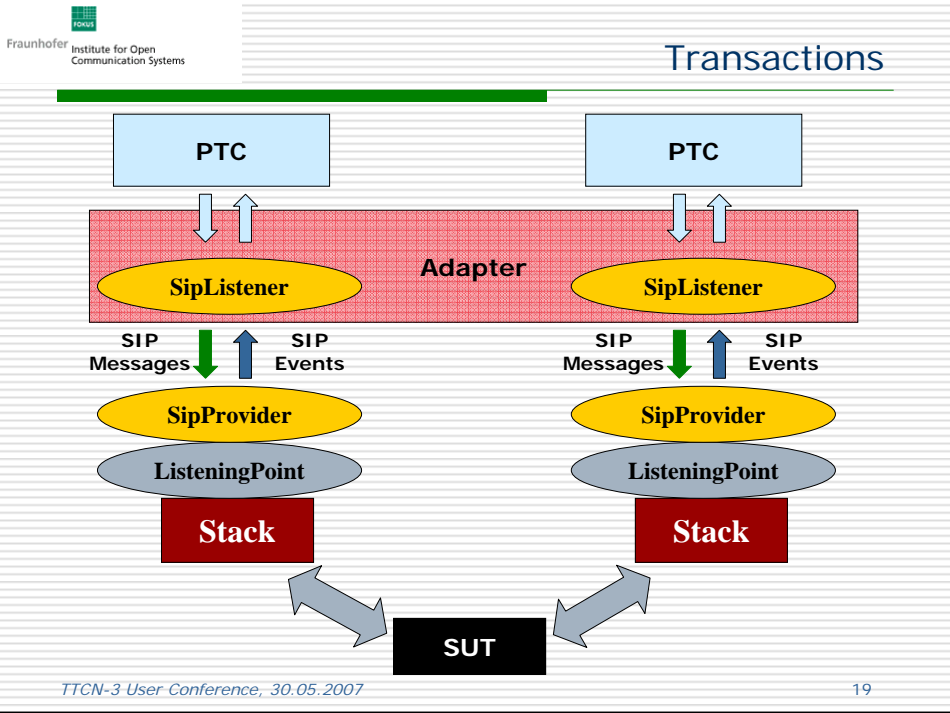


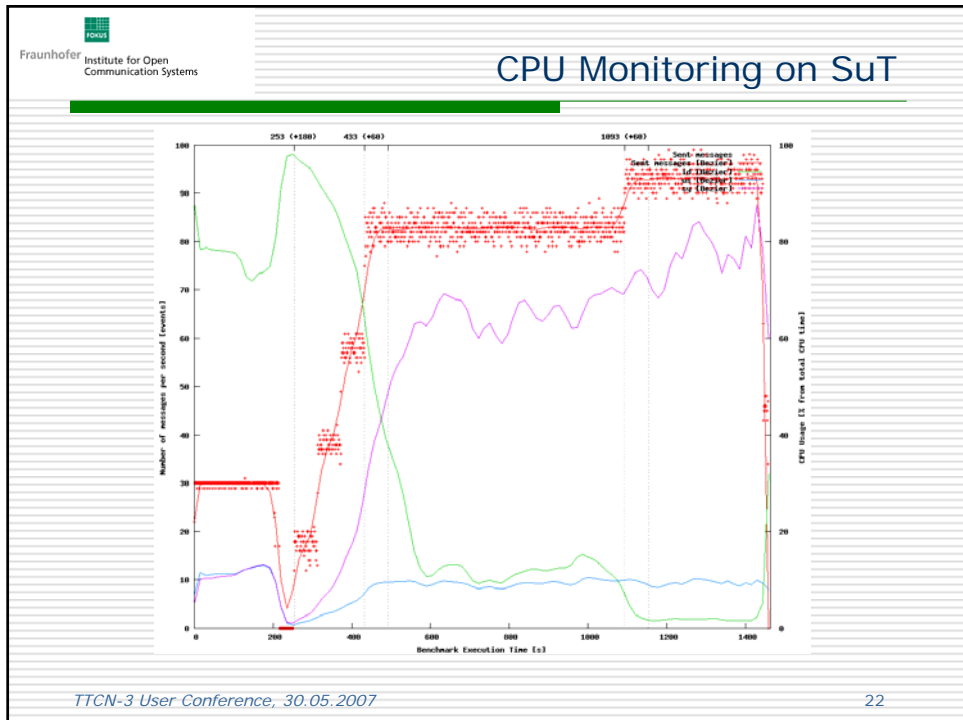
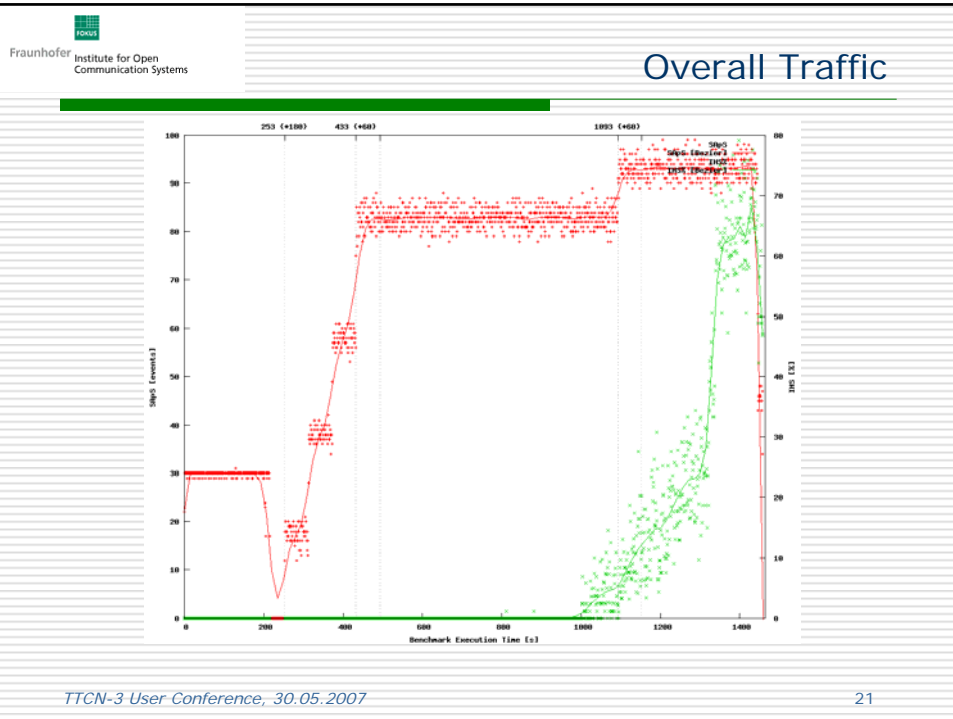
Adaptation Layer

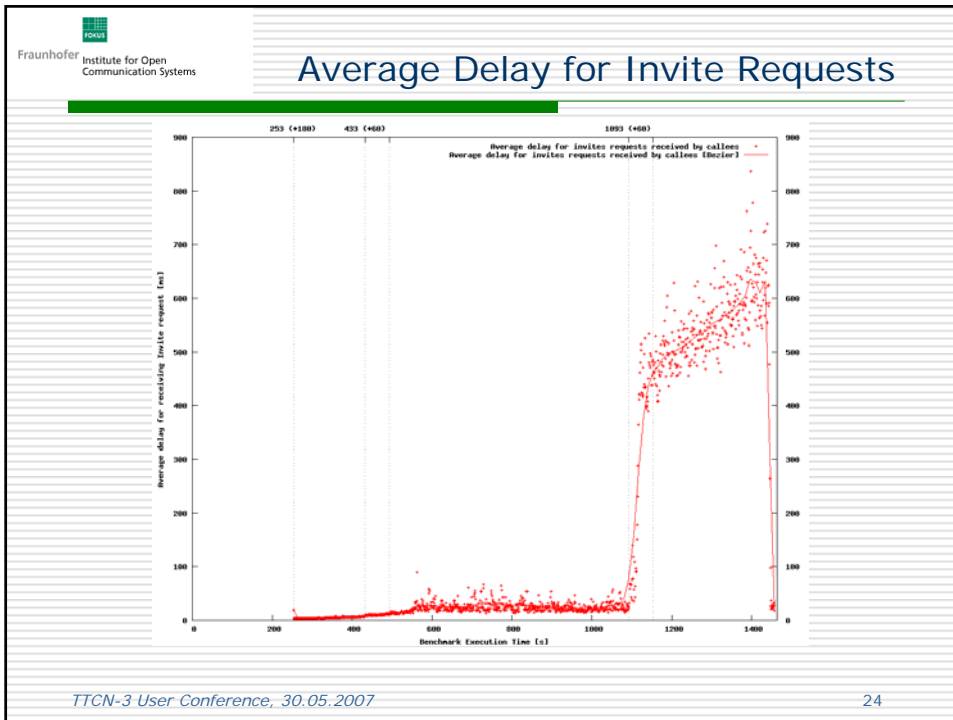
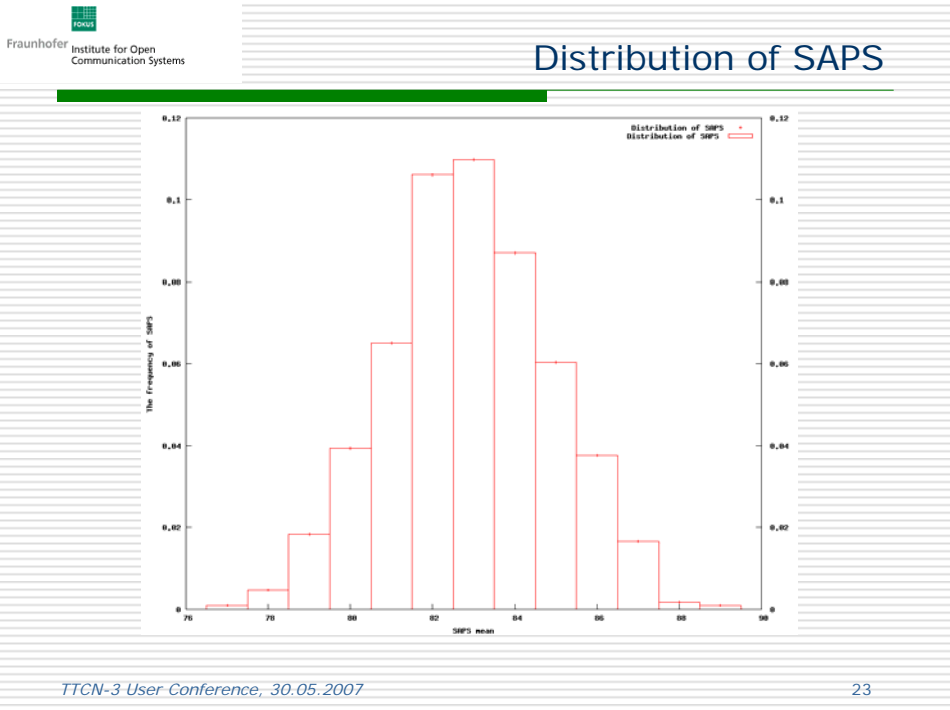
Aim: Maximize TTCN-3 system performance !

- Handles multiple parallel connections with SUT
- Uses Pools of Threads and Listeners
- Smaller number of
 - threads and context switches
 - mutex-es and semaphores
 - contended message queues









- **TTCN-3 specification has a big impact on the performance of the hole test system**
 - Using a component to simulate more than one user
 - Using a component sender
 - Using a tree like mechanism for matching the messages

- **Efficient Adaptation Layer Design has an important role in the overall performance**
 - Smart codec/decoder system
 - Non-blocking I/O for protocol stack
 - Optimized runtime for specific needs of the benchmark

Thank you !

Time for questions ...