





## Testing Wireless over Wire with TTCN-3

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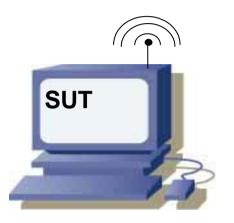








#### Wireless over wire





**Tester** 





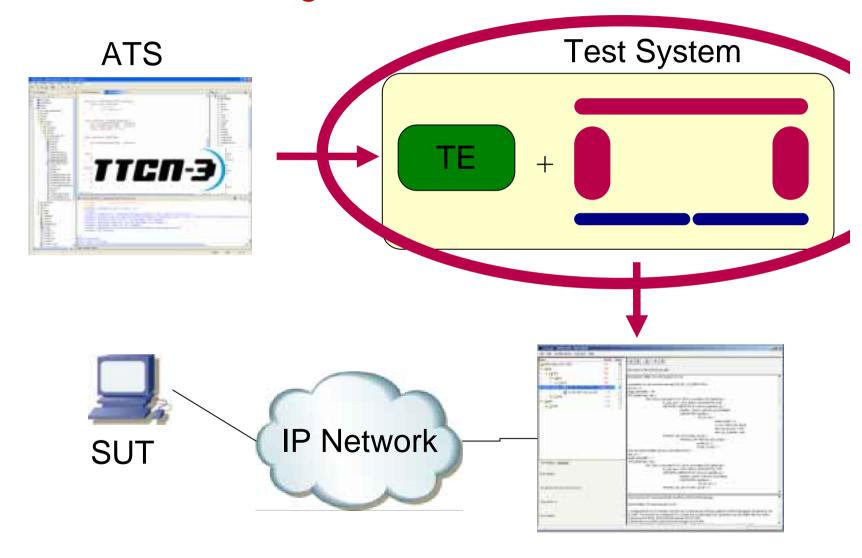








#### Testing over the network















- Conformance test specifications since early 90's
  - > GSM, DECT, VB5, HiperLAN2, VoIP, ISDN, INAP, TETRA, IP Cablecom, 3GPP ....
  - > Moved from strict regulatory testing, with expensive and cumbersome 3rd party testing regimes to ...
  - > ... lean test suites focusing on conformance for interoperability that are "extremely good value for money"
  - > Strong demands for technologies that have earlier used other approaches (IP testing)
- Now also producing interoperability test specifications
  - > SIP <-> H.323 interworking
- ETSI has unique resources related to testing
  - ➤ TC MTS, The PTCC, The Plugtests<sup>TM</sup> Service









# First challenge: start with multiple unstable components

Product (SUT)

Base Standard ETS

Lower
layers
including
radio

ATS (TTCN)











#### More challenges

- The radio based test tool
  - May not be available at all
    - Commercial reasons
  - May become available late
    - Commercial and technical reasons
  - May be excessively expensive
    - Real costs combined with limited number of potential vendors
- Test suite validation
  - the process of assuring that the ATS not only passes through the compiler but also executes successfully
    - More expensive
      - done in the context of radio based test tool development
    - Possibly available later than desired
      - for in-house prototype debugging
      - for providing feedback and making corrections to a stadard
- Before testing against conformance test tools or other implementations, each company individually spends a lot on in-house testing/debugging schemes











#### The goals

- Make test suite validation faster and cheaper
- ☐ Enable sharing of efforts (costs) in protocol conformance testing and company in-house testing/debugging
- Make product testing/certification available to all technologies with alternative solutions
  - Cheaper and faster development of radio based protocol test tools, or
  - Combination of some level of protocol conformance testing and interop events













#### The implementation goals

- **Definition of a test tool implementation framework** 
  - > Abstract
    - Fits with ISO 9646 methodology and TTCN-3 language
  - > Generic
    - Reusable for different protocols
    - Reusable for different transport mechanisms, including full radio based transport
  - > Tool independent
    - Using standardized interfaces
  - > Fxtensible
    - For modifications of the test suite and the implementation
- ☐ First virtual tester implementation
  - > Modular
  - > Easy to understand
  - > Demonstrate feasibility of the approach
  - Maintainable



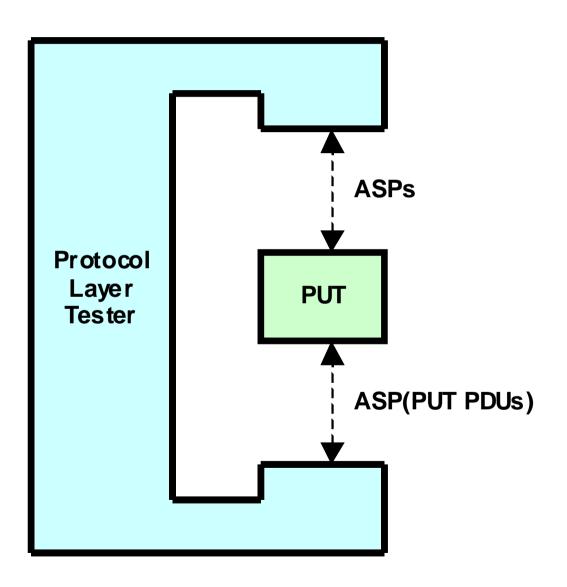








## **Protocol Layer Tester (PLT)**





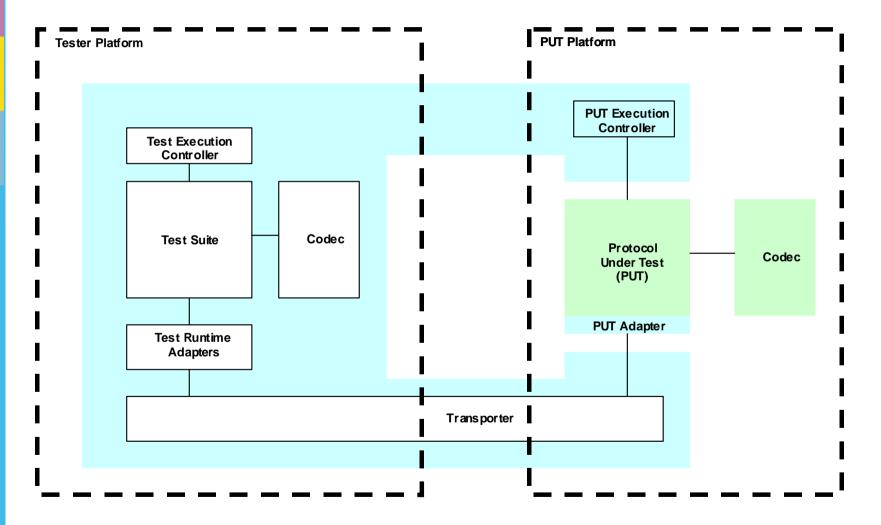














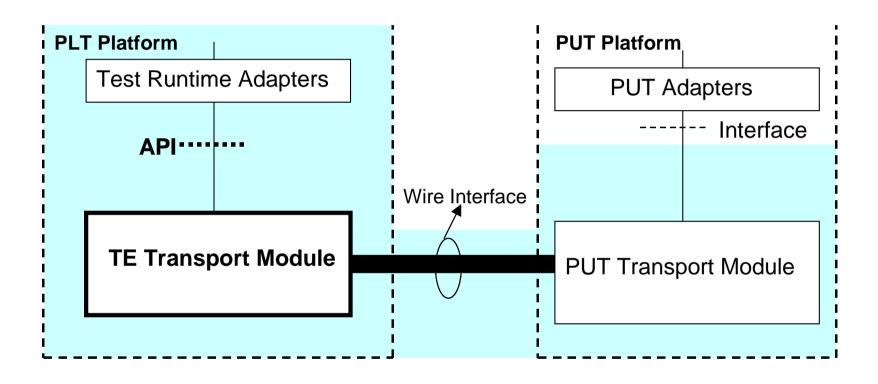








#### **Transport mechanism**







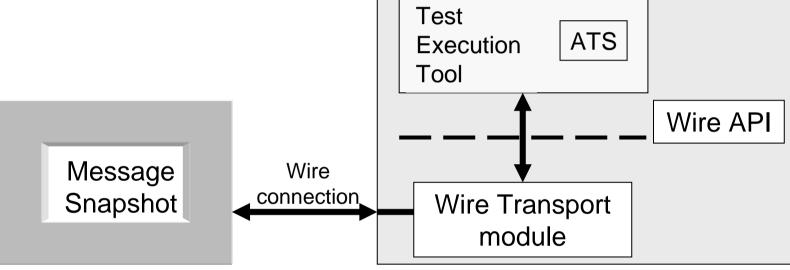






#### Generic wire based test tool

PC



- ☐ Generic approach to message snapshot content
- Generic definition of the Application Programming Interface



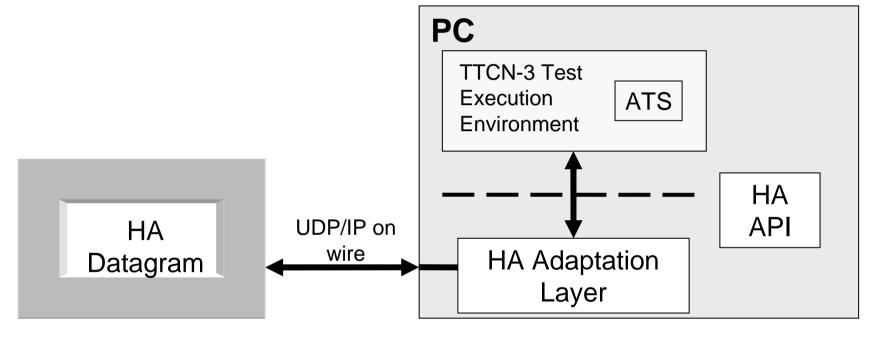








#### Specific wire based test tool



- ☐ HA specific message snapshot content
- ☐ HA specific Application Programming Interface











#### **Generic API specification**

<<interface>>

org::etsi::ttcn:udp::DatagramSocketAPI

close(): void

connection(in remote: SocketAddress): boolean

disconnect(): void isConnected(): boolean

receive(in packet: DatagramPacket, in timeout: int): boolean

send(in packet: DatagramPacket): boolean

<<interface>>

org::etsi::ttcn:udp::DatagramPacket

getData(): byte[] getLength(): int getOffset(): int

getSocketAdress(): SocketAddress

setData(in buf: byte[], in offset: int, in length: int): void

setData(in buf: byte[]): void setLength(in length: int): void

setSocketAddress(in address: SocketAddress): void

<<interface>> org::etsi::ttcn:udp::SocketAddress

getHostName() getPort() setBzHostName() setPort()













#### **Specific API part**

<<interface>> org::etsi::ttcn::udp::DatagramPacket

<<interface>> org::etsi::ttcn::HA::HADatagramPacket

setFrameCounter(in int value):void getFrameCounter():int setControlZoneValid(in boolean value):void getControlZoneValid():boolean setSidValid(in boolean value):void getSidValid():boolean

setBody(in byte[] value):void getBody():byte[]



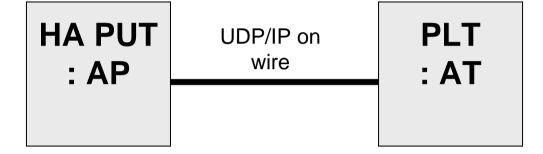








## **Testing one protocol entity**





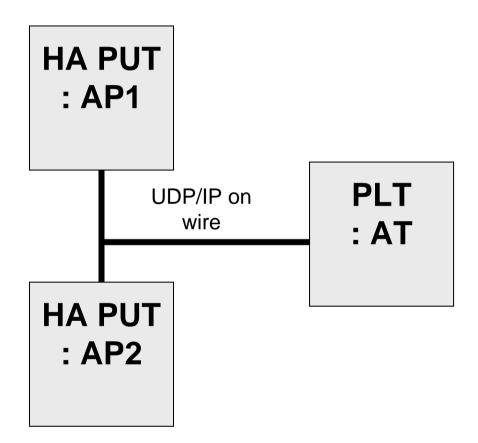








#### **Testing multiple protocol entities**











#### First use of the test system prototype

- □ Revealed
  - > Errors in prototype implementation
  - > Ambiguity in specification
  - > Defects in Abstract Test Specification
- ☐ The above are assumptions to be clarified and corrected between standard writers, implementers and test specification developers



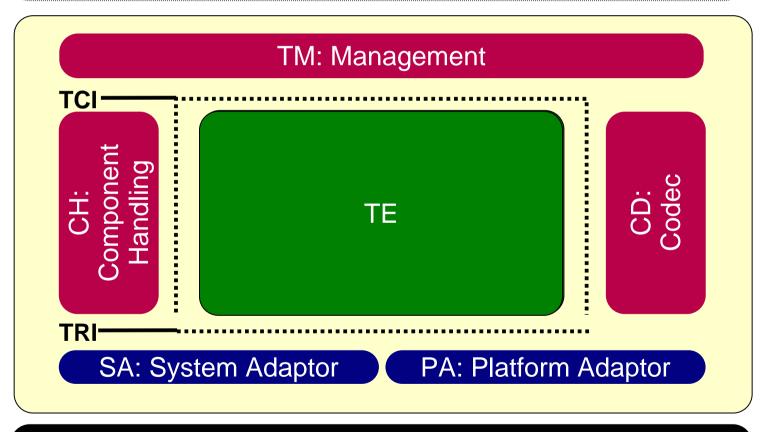






#### TTCN-3 Execution Environment

Test System User







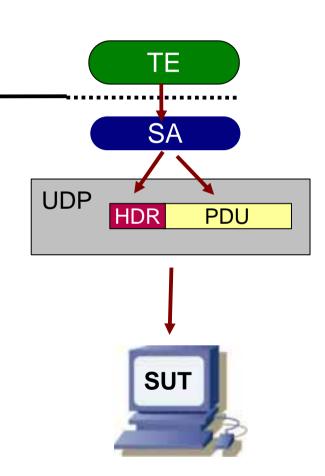






TRI-

- ☐ Implementation of TTCN-3 send()
  - > TE calls triSend() in SA
  - > Sending of encoded PDU
- **☐** Building of API Message
  - Depends on the type of PDU
  - Contains various information in the header
    - MAC ID
    - Long vs. Short Channel PDU
    - Up-/Downlink
- **Sending to System Under Test**





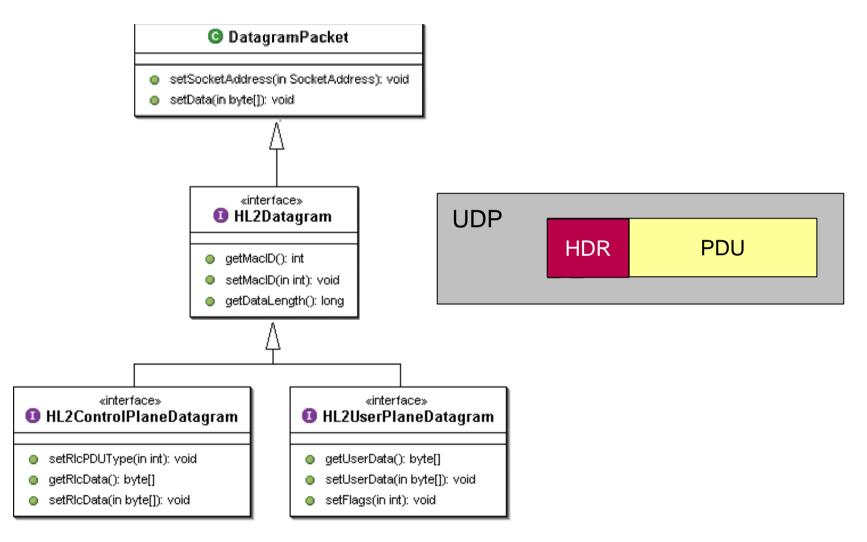








#### **Construction of Datagrams**





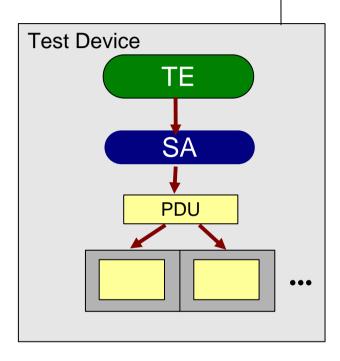








- ☐ Implementation of TTCN-3 send()
  - > TE calls triSend() in SA
  - > Sending of encoded PDU
- ☐ Using the lower layer SAP
  - > Introduces framing
  - > Power level, frequency etc.
  - > Sends it out using radio
- ☐ Sending to System Under Test



ETSI



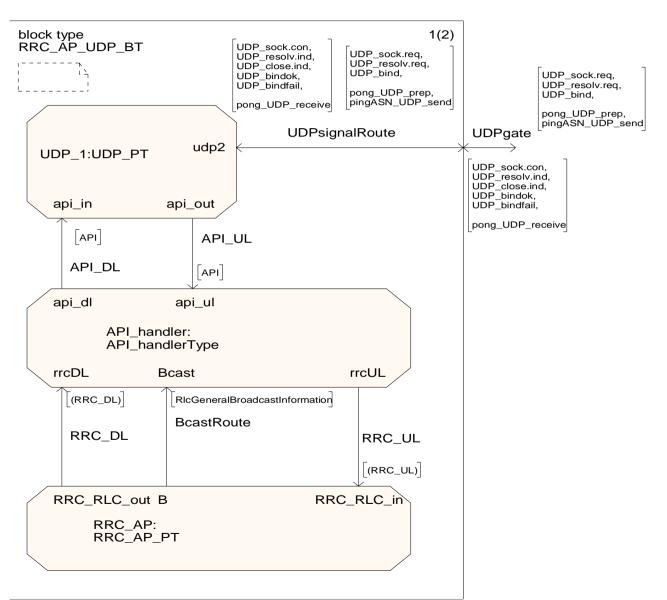








## Test validation against the SDL model













#### Results

- ☐ Test system prototype
  - > Using current version of the test suite
  - > Using only standardized interfaces
  - > Using the generic test implementation framework
- □ Easy adaptation to test devices, using other lower layers
- ☐ Implementation will be made available to the indust
  - Abstract Test Suite
  - Validated Executable Test Suite running in the Test System over UDP/IP
  - > Test Management for execution
  - **>** Documentation











#### **New challenges**

- □ Timing
  - > Requirements on timing of all testing related activities may be different and rather challenging
- □ There may be implications on how test specifications are written
- Implementation issues that affect prototype testing/debugging
  - > Software/hardware division in relation to API positioning









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